Bus master transfer / multi functions AIO card for CardBus

ADA16-32/2(CB)F

With Driver Library [API-PAC(W32)]



* Specifications, color and design of the products are subject to change without notice.

Features

Multi-function

The PC Card contains analog inputs (16-bit, 32ch), analog outputs (16-bit, 2ch), digital inputs (4ch), digital outputs (4ch), and counters (32-bit binary, 1ch). Combining all these features on one PC Card allows complex systems to be implemented even on PCs with few spare expansion slots.

The event controller can be used to implement a wide range of different sampling control schemes

The PC Card incorporates an event controller for integrated hardware control. The event controller can use the external control signals and the events generated by the PC Card functions to start and stop analog input operation and perform clock control. This enables high-precision synchronization of the various PC Card functions without requiring software. Also, each function can be operated separately.

Overview of event controller



The arrows in the figure indicate the flow of control signals. The main control signals included clock signals and the operation start and stop signals.

Example 1: Synchronize the timing of analog input and analog output based on an external clock signal.

Example 2 Start analog input operation each time the counter reaches a preset value.

Bus master transfer function and combined data I/O function

Bus master data transfer can be used for the analog inputs and outputs either separately or at the same time. This can be used to transfer large volumes of data between the PC Card and PC without placing a load on the CPU.

When using bus master data transfer for analog input data, you can also transfer the analog output, digital input, digital output, and counter data at the same time synchronized with the analog input clock signal.

This function ensures reliable data synchronization in the systems you implement.

This card is a multi-function PC Card containing analog inputs, analog outputs, digital inputs, digital outputs, and counters. The card is a Type II size PC Card Standard CardBus card. The PC Card includes an event controller for integrated management of control signals by hardware and a bus master data transfer function for transferring large volumes of data at high speed. Together, these features provide all you need to build a high-performance PC-based measurement and control system.

You can use the driver library (API-PAC(W32)) supplied with the PC Card to write Windows application programs in any programming language (such as Visual Basic, Visual C++, etc.) that supports the calling of Win32 API functions.

It can also collect data easily without a program when the data logger software [C-LOGGER] stored on the attached CD-ROM is used. With plug-ins for the dedicated libraries, the board also supports MATLAB and LabVIEW.

Limitations

If your PC has two TYPE II size PC Card slots one on top of the other, you cannot use ADA16-32/2(CB)F cards in both slots at the same time. This is because of the shape of the cable connector. However, you can use the ADA16-32/2(CB)F together with another PC Card that does not require an external connector such as a memory card.

Buffer memory available for background processing independent of software

The analog inputs and outputs each have their own buffer memory which can be used when not using bus master transfer. You can also perform analog input and output in the background, independent of software and the current status of the PC.

Software-based calibration function

Calibration of analog input/output can be all performed by software. Apart from the adjustment information prepared before shipment, additional adjustment information can be stored according to the use environment.

Filter function for easy connection of external signals

The digital input signals, counter input signals, and the external control signals for analog I/O incorporate a digital filter to prevent problems such as chattering.

The same systems can be implemented on either desktop or notebook PCs

The "Analog F Series" PC Cards (ADA16-32/2(PCI)F and ADA16-32/2(CB)F) have equivalent functionality. Systems developed on a desktop PC can be ported directly to a notebook PC with minimal changes.

Supported to the data logger software [C-LOGGER]

Supporting the data logger software [C-LOGGER] that enables the graph display of recorded signal data, file saving, and dynamic transfer to the spreadsheet software program "Excel"

Plug-ins for the dedicated libraries, the board also supports MATLAB and LabVIEW.

We offer a dedicated library [ML-DAQ], which allows you to use this product on MATLAB by The MathWorks as well as another dedicated library [VI-DAQ], which allows you to use the product on LabVIEW.

These dedicated libraries are available, free of charge (downloadable), on our web site.

Specification

	Item	Specification				
Δna	log input					
ЛПа	legisted analification	Lin looloted				
		Single-Ended Input or Differential Input				
	Input type	Single-Ended input of Differential input				
	Number of Input	16ch (Differential Input)				
	channels	Binolar +10V				
	Input range					
	Absolute max. input	±13V				
	voitage	4140				
	Input impedance	1MO2 or more				
	Resolution	16bit				
	Non-Linearity error *1*2	±5LSB				
	Conversion speed	2µsec/ch (Max.)				
	Buffer memory	64k Word FIFO or 64k Word RING				
	Conversion start trigger	Software, conversion data compare, external trigger, and event				
		controller output.				
	Conversion stop trigger	Settings include data save complete, conversion data compare,				
	Conversion stop angger	external trigger, event controller output, and software.				
	External start signal	LVTTL level (Rising or falling edge can be selected by software)				
	External stop signal	LVTTL level (Rising or falling edge can be selected by software)				
	External clock signal	LVTTL level (Rising or falling edge can be selected by software)				
	External status output	2 LVTTL level				
	signal	Sampling clock output				
Ana	og output					
	Isolated specification	Un-Isolated				
	Number of output	2ch				
	channels					
	Output impedance	Bipolar +10V				
	Output current ability	±5mA				
	Output concilit ability					
	Deselution					
	Resolution					
	Non-Linearity error 1	±3LSB				
	Conversion speed	10µsec (Max.)				
	Buffer memory	64k Word FIFO or 64k Word RING				
	Conversion start trigger	Software, external trigger, and event controller output.				
	Conversion stop trigger	Settings include data save complete, external trigger, event				
		controller output, and software.				
	External start signal	LVTTL level (Rising or falling edge can be selected by software)				
	External stop signal	LVTTL level (Rising or falling edge can be selected by software)				
	External clock signal	LVTTL level (Rising or falling edge can be selected by software)				
	External status output	2 LVTTL level				
	signal	Sampling clock output				
Diait	al I/O					
5	Number of input	Un-Isolated input 4ch (LVTTL level positive logic)				
	channels					
	Number of output	Un-Isolated output 4ch (LVTTL level positive logic)				
	channels					
Cou	nter					
550	Number of channels	1ch				
	Counting system	Un count				
	Mov. count	EEEEEEb/Dinony data 22hit)				
	IVIAX. COUIIL	rrrrrrri(Billary Gata,32011)				
	invuribler of external	2 LV I I L IEVEIS (Gate/Up)/CR				
	Inputs					
	inumber of external	Count motoh output/CR				
	outputs	count match output (positive logic, pulse output)				
_	Response speed *2	10MHz (Max.)				
Bus.	master section					
	DMA channels	2ch (one each for input and output)				
	Transfer bus width	32bit				
	Transfer data length	8 PCI Words length (Max.)				
	FIFO	1K-Word/ch				
	Scatter/Gather function	64M-Byte/ch				
Corr	mon section					
1	I/O address	64 ports x 1, 256 ports x 1 Boundary				
	Interruption level	1 level use				
		96-pin half pitch connector [M (male) type]				
	Connector	PCR-96LMD HONDA TSUSHIN KOGYO CO I TD 1 or				
		equivalent				
	Power consumption	3 3VDC 600mA (Max)				
	Operating condition	$0 = 50^{\circ}$ C 10 = 90%RH (No condensation)				
	PC Card elot	PC Card Standard CardBus				
	n o Caru SIUL specifications	i o Garu Stanuaru GaruDus				
	Dimension (mm)					
		00.0(VV) X 04.0(D) X 0.0(D) I TPE II				
	weigni	ουμ				

1 The non-linearity error means an error of approximately 0.1% occurs over the maximum range at 0°C and 50 C ambient temperature. The error can be reduced by calibrating under the actual temperature conditions.

*2 However, it is the case that not use the digital filter.

Support Software

Windows version of analog I/O driver API-AIO(WDM) [Stored on the bundled CD-ROM driver library API-PAC(W32)]

The API-AIO(WDM) is the Windows version driver library software that provides products in the form of Win32 API functions (DLL). Various sample programs such as Visual Basic and Visual C++, etc and diagnostic program useful for checking operation is provided.

< Operating environment > OS Windows 7.

Windows 7,	Server	2008,	Vista,	XP
Server 2003	3, 2000			

Adaptation language Visual Basic, Visual C++, Visual C#, Delphi, C++ Builder

You can download the updated version from the CONTEC's Web site (http://www.contec.com/apipac/). For more details on the supported OS, applicable language and new information, please visit the CONTEC's Web site.

Linux version of analog I/O driver API-AIO(LNX) [Stored on the bundled CD-ROM driver library API-PAC(W32)]

The API-AIO(LNX) is the Linux version driver software which provides device drivers (modules) by shared library and kernel version. Various sample programs of gcc are provided. < Operating environment >

0	5	

RedHatLinux, TurboLinux (For details on supported distributions, refer to Help available after installation.)

Adaptation language gcc

You can download the updated version from the CONTEC's Web site (http://www.contec.com/apipac/). For more details on the supported OS, applicable language and new information, please visit the CONTEC's Web site.

Data Logger Software C-LOGGER [Stored on the bundled CD-ROM driver library API-PAC(W32)]

C-LOGGER is a data logger software program compatible with our analog I/O products. This program enables the graph display of recorded signal data, zoom observation, file saving, and dynamic transfer to the spreadsheet software "Excel". No troublesome programming is required.

CONTEC provides download services (at

http://www.contec.com/clogger) to supply the updated drivers. For details, refer to the C-LOGGER Users Guide or our website.

< Operating environment >

OS Windows 7, Vista, XP, Server 2003, 2000

Data Acquisition library for MATLAB ML-DAQ (Available for downloading (free of charge) from the CONTEC web site.)

This is the library software which allows you to use our analog I/O device products on MATLAB by the MathWorks. Each function is offered in accordance with the interface which is integrated in MATLAB's Data Acquisition Toolbox. See http://www.contec.com/mldaq/ for details and download of ML-DAQ.

Data acquisition VI library for LabVIEW VI-DAQ (Available for downloading (free of charge) from the CONTEC web site.)

This is a VI library to use in National Instruments LabVIEW. VI-DAQ is created with a function form similar to that of LabVIEW's Data Acquisition VI, allowing you to use various devices without complicated settings.

See http://www.contec.com/vidaq/ for details and download of VI-DAQ.

Cable & Connector

Cable (Option)

Shielded cables with single-ended co half-pitch connector	nnector for 68-pin : PCA68PS-0.5P (0.5m) : PCA68PS-1.5P (1.5m)
Shielded Cable with 68-Pin Half-Pitch	Connectors at Both Ends : PCB68PS-0.5P (0.5m) : PCB68PS-1.5P (1.5m)
68/96-pin conversion shielded cable t	for analog input/output :ADC-68M/96F (0.5m)

Accessories

Accessories (Option)

Buffer Amplifier Box	
for Analog Input Boards (32ch type)	: ATBA-32F *1*2
Buffer Amplifier Box	
for Analog Input Boards (8ch type)	: ATBA-8F *1*2*3
Terminal Unit for Cables (M3 x 96P)	: DTP-64A *1
Terminal Unit for Cables (M2.5 x 96P)	: DTP-64(PC) *1
Screw Terminal Unit (M3 x 68P)	: EPD-68A *5*6
Screw Terminal Unit (M3 x 96P)	: EPD-96A *1*6
Screw Terminal Unit (M3.5 x 96P)	: EPD-96 *1
BNC Terminal Unit (for analog input 32c	h): ATP-32F *1

BNC Terminal Unit (for analog input 8ch): ATP-8 *1*3*4

- *1 *2 *3
- ADC-68M/96F optional cable is required separately. An external power supply is necessary (optional AC adaptor POA200-20 prepared.) The analog input could have 8 channels to be used.
- *4 The digital input can be used up to four points, the digital output up to four points and the counter I/O up to 1 channel.
- "Spring-up" type terminal is used to prevent terminal screws from falling off. *5 *6
- Check the CONTEC's Web site for more information on these options.

Packing List

PC Card [ADA16-32/2(CB)F] ...1 First step guide ... 1 CD-ROM *1 [API-PAC(W32)]...1

*1 The CD-ROM contains the driver software and User's Guide.

Block Diagram



How to connect the connectors

Connector shape

An optional connection cable (ADC-68M/96F or PCA68PS-**P) is used to connect the PC Card to external devices. Use these cables in conjunction with a terminal block and so on to connect external devices.



Please refer to page 3 for more information on the supported cable and accessories.

Connector Pin Assignment < Single-Ended Input > Pin assignment of ADA16-32/2(CB)F interface connector < Single-Ended Input >

Analog Output 00 - 1 35 Analog Ground (for AO)	
Analog Output 00 1 2 26 Analog Ground (for AO)	
Analog Ground (for AL)	
Analog Unut (10 Ar)	
Analog Input 00 4 30 - Analog Input 17	
Analog input 01 0 39 - Analog input 10	
Analog Input 02 - 6 40 - Analog Input 18	
Analog input 05 - 7 41 - Analog input 19	
Analog Ground (for AI) - 8 42 - Analog Ground (for AI)	
Analog Input 04 - 9 43 - Analog Input 20	
Analog Input 05 10 44 Analog Input 21	
Analog Input 06 - 11 45 - Analog Input 22	
Analog Input 07 - 12 46 - Analog Input 23	
Analog Ground (for AI) - 13 47 - Analog Ground (for AI)	
Analog Input 08 14 48 Analog Input 24	
Analog Input 09 15 49 - Analog Input 25	
Analog Input 10 16 50 Analog Input 26	
Analog Input 11 17 51 - Analog Input 27	
Analog Ground (for AI) + 18 52 Analog Ground (for AI)	
Analog Input 12 - 19 53 - Analog Input 28	
Analog Input 13 20 54 Analog Input 29	
Analog Input 14 21 55 - Analog Input 30	
Analog Input 15 22 56 - Analog Input 31	
AI External Start Trigger Input 23 57 - AI External Stop Trigger In	nnut
AI External Sampling Clock Input 24 58 - Digital Ground	-p
AI Control Signal Output 00 25 59 AI Control Signal Output 0	1
AO External Start Trigger Input 26 60 AO External Stop Trigger I	nput
AO External Sampling Clock Input 27 61 - Digital Ground	
AO Control Signal Output 00 - 28 62 - AO Control Signal Output	01
Digital Input 00 - 29 63 - Digital Input 01	
Digital Input 02 30 64 Digital Input 03	
Digital Output 00 - 31 65 - Digital Output 01	
Division of the boot of the boot	
Digital Unitput 02 = 32 66 = Ingital (hitput 03	
Counter Gate Control Input - 33 67 Counter Output 03	

Analog Input00 - Analog	Analog input signal. The numbers correspond to channel			
Input31	numbers.			
Analog Output00 - Analog	Analog output signal. The numbers correspond to channel			
Output01	numbers.			
Analog Ground	Common analog ground for analog I/O signals.			
AI External Start Trigger Input	External trigger input for starting analog input sampling.			
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.			
AI External Sampling Clock	External sampling clock input for analog input.			
Input				
AI Control Signal Output 00	External sampling clock output signal for analog input.			
AI Control Signal Output 01	External output signal for analog input status. Not currently			
	connected.			
AO External Start Trigger Input	External trigger input for starting analog output sampling.			
AO External Stop Trigger Input	External trigger input for stopping analog output sampling.			
AO External Sampling Clock	External sampling clock input for analog output.			
Input				
AO Control Signal Output 00	External sampling clock output signal for analog output.			
AO Control Signal Output 01	External output signal for analog output status. Not currently			
	connected.			
Digital Input00 - Digital Input03	Digital input signal.			
Digital Output00 - Digital	Digital output signal.			
Output03				
Counter Gate Control Input	Gate control input signal for counter.			
Counter Up Clock Input	Count-up clock input signal for counter.			
Counter Output	Count match output signal for counter.			
Digital Ground	Common digital ground for digital I/O signals, external trigger			
-	inputs, external sampling clock inputs, and counter I/O signals.			
Reserved	Reserved pin			

Pin assignment of ADC-68M/96F < Single-Ended Input >

CN1						
	[96]	[48]				
N.C	- B01	A01 -	- Counter Output			
N.C	- B02	A02 -	- Counter Gate Control Input			
N.C	- B03	A03 -	Reserved			
N.C	- B04	A04 -	- Counter UP Clock Input			
AO External Start Trigger Input	- B05	A05 -	- AI External Start Trigger Input			
AO External Stop Trigger Input	- B06	A06 -	- AI External Stop Trigger Input			
AO External Sampling Clock Input -	- B07	A07 -	- AI External Sampling Clock Input			
Digital Ground -	- B08	A08 -	 Digital Ground 			
AO Control Signal Output 01 -	- B09	A09 -	- Al Control Signal Output 01			
AO Control Signal Output 00 -	- BIU B11	A10 -	- Al Control Signal Output 00			
N.C	- DII D19	A11 -	- N.C.			
N.C	- D12 D19	A12 -	N.C.			
N.C	B13	Δ14 -	- N.C.			
Digital Output 03	B15	A15 -	- Digital Input 03			
Digital Output 03	- B16	A16 -	- Digital Input 02			
Digital Output 02	- B17	A17 -	- Digital Input 02			
Digital Output 01	B18	A18 -	- Digital Input 00			
N.C	- B19	A19 -	- N.C.			
N.C	- B20	A20 -	- N.C.			
Analog Ground (for AI) -	- B21	A21 -	Analog Ground (for AI)			
Analog Ground (for AI) -	B22	A22 -	Analog Ground (for AI)			
Analog Input 31	- B23	A23 -	Analog Input 23			
Analog Input 15	- B24	A24	Analog Input 07			
Analog Input 30 -	– B25	A25 -	- Analog Input 22			
Analog Input 14 -	- B26	A26 -	- Analog Input 06			
N.C	_ B27	A27 -	- N.C.			
N.C	- B28	A28 -	N.C.			
Analog Input 29 -	_ B29	A29 -	- Analog Input 21			
Analog Input 13 -	 	A30 -	Analog Input 05			
Analog Input 28 -	_ D31 D29	A99 -	Analog Input 20			
Analog Input 12 -	_ D34 _ B33	A32 -	Analog Input 04			
Analog Ground (for AI) -	B34	Δ34 -	Analog Ground (for AI)			
Analog Ground (for AI)	B35	A35 -	Analog Ground (for AI)			
Analog Input 27	B36	A36 -	Analog Input 19			
Analog Input 11	- B37	A37 -	Analog Input 18			
Analog Input 20	B38	A38 -	- Analog Input 10			
N C -	B39	A39 -	N C			
N.C	B40	A40 -	- N C			
Analog Input 25	- B41	A41 -	Analog Input 17			
Analog Input 09	- B42	A42 -	Analog Input 01			
Analog Input 24	B43	A43 -	Analog Input 16			
Analog Input 08	B 44	A44 -	Analog Input 00			
N.C.	- B45	A45 -	Analog Ground (for AO)			
N.C	- B46	A46 -	- Analog Output 01			
N.C	_ B47	A47 -	Analog Ground (for AO)			
N.C	_ B48	A48 -	Analog Output 00			
([49]	[1]]			

- [] shows the pin No. specified by HONDA TSUSHIN KOGYO Co., Ltd.

Analog Input00 - Analog	Analog input signal. The numbers correspond to channel
Input31	numbers.
Analog Output00 - Analog	Analog output signal. The numbers correspond to channel
Output01	numbers.
Analog Ground	Common analog ground for analog I/O signals.
AI External Start Trigger Input	External trigger input for starting analog input sampling.
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.
AI External Sampling Clock	External sampling clock input for analog input.
Input	
AI Control Signal Output 00	External sampling clock output signal for analog input.
AI Control Signal Output 01	External output signal for analog input status. Not currently
	connected.
AO External Start Trigger Input	External trigger input for starting analog output sampling.
AO External Stop Trigger Input	External trigger input for stopping analog output sampling.
AO External Sampling Clock	External sampling clock input for analog output.
Input	
AO Control Signal Output 00	External sampling clock output signal for analog output.
AO Control Signal Output 01	External output signal for analog output status. Not currently
	connected.
Digital Input00 - Digital Input03	Digital input signal.
Digital Output00 - Digital	Digital output signal.
Output03	
Counter Gate Control Input	Gate control input signal for counter.
Counter Up Clock Input	Count-up clock input signal for counter.
Counter Output	Count match output signal for counter.
Digital Ground	Common digital ground for digital I/O signals, external trigger
-	inputs, external sampling clock inputs, and counter I/O signals.
Reserved	Reserved pin
NC	No connection to this pin

▲ CAUTION

Do not connect any of the outputs and power outputs to the analog or digital ground.

Neither connect outputs to each other. Doing either can result in a fault.

If analog and digital ground are shorted together, noise on the digital signals may affect the analog signals.

Accordingly, analog and digital ground should be separated. Leave "Reserved" pins unconnected. Connecting these

pins may cause a fault in the PC Card.

Connector Pin Assignment < Differential Input > Pin Assignment of ADA16-32/2(CB)F interface connector < Differential Input >

(
Analog Output 00	-	1	35 - Analog Ground (for AO)
Analog Output 01	-	2	36 - Analog Ground (for AO)
Analog Ground (for AI)	-	3	37 - Analog Ground (for AI)
Analog Input 00[+]	-	4	38 - Analog Input 00[·]
Analog Input 01[+]	-	5	39 Analog Input 01[·]
Analog Input 02[+]	-	6	40 - Analog Input 02[-]
Analog Input 03[+]	-	7	41 - Analog Input 03[·]
Analog Ground (for AI)	-	8	42 - Analog Ground (for AI)
Analog Input 04[+]	-	9	43 - Analog Input 04[-]
Analog Input 05[+]	-	10	44 Analog Input 05[-]
Analog Input 06[+]	-	11	45 - Analog Input 06[-]
Analog Input 07[+]	-	12	46 - Analog Input 07[-]
Analog Ground (for AI)	-	13	47 - Analog Ground (for AI)
Analog Input 08[+]	-	14	48 - Analog Input 08[-]
Analog Input 09[+]	-	15	49 - Analog Input 09[-]
Analog Input 10[+]	-	16	50 - Analog Input 10[-]
Analog Input 11[+]	-	17	51 - Analog Input 11[-]
Analog Ground (for AI)	-	18	52 - Analog Ground (for AI)
Analog Input 12[+]	-	19	53 - Analog Input 12[-]
Analog Input 13[+]	-	20	54 - Analog Input 13[-]
Analog Input 14[+]	-	21	55 - Analog Input 14[-]
Analog Input 15[+]	-	22	56 - Analog Input 15[-]
AI External Start Trigger Input	-	23	57 - AI External Stop Trigger Input
AI External Sampling Clock Input	-	24	58 - Digital Ground
AI Control Signal Output 00	-	25	59 - AI Control Signal Output 01
AO External Start Trigger Input	-	26	60 - AO External Stop Trigger Input
AO External Sampling Clock Input	-	27	61 - Digital Ground
AO Control Signal Output 00	-	28	62 - AO Control Signal Output 01
Digital Input 00	-	29	63 - Digital Input 01
Digital Input 02	-	30	64 - Digital Input 03
Digital Output 00	-	31	65 - Digital Output 01
Digital Output 02	-	32	66 - Digital Output 03
Counter Gate Control Input -	-	33	67 - Counter Output
Counter Un Clock Input	-	34	68 Bosorwood

Analog Input00 - Analog	Analog input signal. The numbers correspond to channel			
Input15	numbers.			
Analog Output00 - Analog	Analog output signal. The numbers correspond to channel			
Output01	numbers.			
Analog Ground	Common analog ground for analog I/O signals.			
AI External Start Trigger Input	External trigger input for starting analog input sampling.			
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.			
AI External Sampling Clock	External sampling clock input for analog input.			
Input	Enternal convertions also to a stand airmal for an also incred			
Al Control Signal Output 00	External sampling clock output signal for analog input.			
AI Control Signal Output 01	External output signal for analog input status. Not currently connected.			
AO External Start Trigger Input	External trigger input for starting analog output sampling.			
AO External Stop Trigger Input	External trigger input for stopping analog output sampling.			
AO External Sampling Clock	External sampling clock input for analog output.			
Input				
AO Control Signal Output 00	External sampling clock output signal for analog output.			
AO Control Signal Output 01	External output signal for analog output status. Not currently connected.			
Digital Input00 - Digital Input03	Digital input signal.			
Digital Output00 - Digital Output03	Digital output signal.			
Counter Gate Control Input	Gate control input signal for counter.			
Counter Up Clock Input	Count-up clock input signal for counter.			
Counter Output	Count match output signal for counter.			
Digital Ground	Common digital ground for digital I/O signals, external trigger			
	inputs, external sampling clock inputs, and counter I/O signals.			
Reserved	Reserved pin			

Pin Assignment of ADC-6	< Differential Input >		
)
	[loc]	[48]	
N C -	- P01	101	- Counter Output
N.C.	- D01	A01 A02	- Counter Gate Control Input
N.O.	- B02	A02	- Reserved
N.C.	- B04	A03	- Counter UP Clock Input
AO External Start Trigger Input	- B05	A05	- AI External Start Trigger Input
AO External Ston Trigger Input	- B06	A06	- AI External Stop Trigger Input
AO External Sampling Clock Input	- B07	A07	- AI External Sampling Clock Input
Digital Ground -	- B08	A08	- Digital Ground
AO Control Signal Output 01 -	- B09	A09	- AI Control Signal Output 01
AO Control Signal Output 00 -	- B10	A10	- AI Control Signal Output 00
N.C	- B11	A11	- N.C.
N.C	- B12	A12	- N.C.
N.C	- B13	A13	- N.C.
N.C	- B14	A14	- N.C.
Digital Output 03	- B15	A15	- Digital Input 03
Digital Output 02 -	- B16	A16	Digital Input 02
Digital Output 01	- B17	A17	Digital Input 01
Digital Output 00 -	- B18	A18	Digital Input 00
N.C	- B19	A19	N.C.
N.U An alan Currund (fan AI) -	- D20 - D91	A20 A21	N.U. Analog Cround (for AI)
Analog Ground (for AI)	- B22	A21 A22	Analog Ground (for AL)
Analog Input 15[-]	- B23	Δ23	Analog Input 07[-]
Analog Input 15[]	- B24	A24	Analog Input 07[+]
Analog Input 14[-]	- B25	A25	- Analog Input 06[-]
Analog Input 14[+] -	- B26	A26	- Analog Input 06[+]
N.C	- B27	A27	- N.C.
N.C	- B28	A28	- N.C.
Analog Input 13[-] -	- B29	A29	Analog Input 05[-]
Analog Input 13[+]	- B30	A30	Analog Input 05[+]
Analog Input 12[-] -	- B31	A31	Analog Input 04[-]
Analog Input 12[+] -	- B32	A32	Analog Input 04[+]
Analog Ground (for AI) -	- B33	A33	Analog Ground (for AI)
Analog Ground (for AI)	- B34	A34	Analog Ground (for AI)
Analog Input 11[-]	- B35	A35	Analog Input 03[-]
Analog Input 11[+]	- D00 - D97	A30 A27	Analog Input 03[+]
Analog Input 10[-]	- B38	A37 A38	Analog Input 02[-]
Analog Input 10[+]	- B30	A30	Analog Input 02[+]
N.C.	- B40	A40	N.C.
Analog Input 09[-]	- B41	A41	Analog Input 01[-]
Analog Input 09[+]	- B42	A42	Analog Input 01[1]
Analog Input 08[-]	- B43	A43	Analog Input 00[-]
Analog Input 08[+]	- B44	A44	Analog Input 00[+]
N.C.	- B45	A45	Analog Ground (for AO)
N.C.	- B46	A46	Analog Output 01
N.C	- B47	A47	Analog Ground (for AO)
N.C	- B48	A48	Analog Output 00
	[49]	[1]	1

- [] shows the pin No. specified by HONDA TSUSHIN KOGYO Co., Ltd.

Analog Input00 - Analog	Analog input signal. The numbers correspond to channel		
Input15	numbers.		
Analog Output00 - Analog	Analog output signal. The numbers correspond to channel		
Output01	numbers.		
Analog Ground	Common analog ground for analog I/O signals.		
AI External Start Trigger Input	External trigger input for starting analog input sampling.		
AI External Stop Trigger Input	External trigger input for stopping analog input sampling.		
AI External Sampling Clock	External sampling clock input for analog input.		
Input			
AI Control Signal Output 00	External sampling clock output signal for analog input.		
Al Control Signal Output 01	External output signal for analog input status. Not currently connected.		
AO External Start Trigger Input	External trigger input for starting analog output sampling.		
AO External Stop Trigger Input	External trigger input for stopping analog output sampling.		
AO External Sampling Clock	External sampling clock input for analog output.		
Input			
AO Control Signal Output 00	External sampling clock output signal for analog output.		
AO Control Signal Output 01	External output signal for analog output status. Not currently		
	connected.		
Digital Input00 - Digital Input03	Digital input signal.		
Digital Output00 - Digital	Digital output signal.		
Output03			
Counter Gate Control Input	Gate control input signal for counter.		
Counter Up Clock Input	Count-up clock input signal for counter.		
Counter Output	Count match output signal for counter.		
Digital Ground	Common digital ground for digital I/O signals, external trigger		
	inputs, external sampling clock inputs, and counter I/O signals.		
Reserved	Reserved pin		
N.C.	No connection to this pin.		

A CAUTION

Do not connect any of the outputs and power outputs to the analog or digital ground.

Neither connect outputs to each other. Doing either can result in a fault.

If analog and digital ground are shorted together, noise on the digital signals may affect the analog signals.

Accordingly, analog and digital ground should be separated. Leave "Reserved" pins unconnected. Connecting these pins may cause a fault in the PC Card.

Analog Input Signal Connection

The procedure for connecting analog signals depends on whether the analog input signals are single-ended or differential. The sections below describe how to connect the signals using flat cable and shielded cable.

Single-ended Input

The following figure shows an example of flat cable connection. Connect separate signal and ground wires for each analog input channel on CN1.

CARD	CN1	Cable		Signal Source
Analog Input 031	o			
Analog Ground	•			
			÷	7/7

The following figure shows an example of shield cable connection. Use shielded cable if the distance between the signal source and PC Card is long or if you want to provide better protection from noise. For each analog input channel on CN1, connect the core wire to the signal line and connect the shielding to ground.



▲ CAUTION

If the signal source contains over 1MHz signals, the signal may effect the cross-talk noise between channels.

If the PC Card and the signal source receive noise or the distance between the PC Card and the signal source is too long, data may not be input properly.

An input analog signal should not exceed the maximum input voltage (relate to the PC Card analog ground). If it exceeds the maximum voltage, the PC Card may be damaged.

Connect all the unused analog input channels to analog ground.

In the channel switching, the multiplexer does the electrical charge and discharge on the internal capacitor according to the signal voltage. Therefore, the voltage from the previous switching state may go into the next channel. It might cause the error of the signal source action. If this occurs, insert a high-speed amplifier as a buffer between the signal source and the analog input pin to reduce the fluctuation.

An input pin may fail to obtain input data normally when the signal source connected to the pin has high impedance. If this is the case, change the signal source to one with lower output impedance or insert a high-speed amplifier buffer between the signal source and the analog input pin to reduce the effect.

Differential Input

The following figure shows an example of flat cable connection. For each analog input channel on CN1, connect the "+" input to the signal and connect the "-" input to the signal source ground. Also connect the analog ground on the PC Card to the signal source ground.



The following figure shows an example of shielded cable connection. Use shielded cable if the distance between the signal source and PC Card is long or if you want to provide better protection from noise. For each analog input channel on CN1, connect the "+" input to the signal and connect the "-" input to the signal source ground. Also connect the analog ground on the PC Card and the signal source ground to the shielding.

CARD	CN1	Shield cable		Signal Source
Analog Input 0[+]15[+]			┝ <u></u>	1
Analog Input 0[-]15[-]	;{/	<u>. A.A.A.</u>	L	— 🖗
Analog Ground		(~ \	

▲ CAUTION

If the signal source contains over 1MHz signals, the signal may effect the cross-talk noise between channels.

If the PC Card and the signal source receive noise or the distance between the PC Card and the signal source is too long, data may not be input properly.

An input analog signal should not exceed the maximum input voltage (relate to the PC Card analog ground). If it exceeds the maximum voltage, the PC Card may be damaged.

Connect all the unused analog input channels to analog ground.

In the channel switching, the multiplexer does the electrical charge and discharge on the internal capacitor according to the signal voltage. Therefore, the voltage from the previous switching state may go into the next channel. It might cause the error of the signal source action. If this occurs, insert a high-speed amplifier as a buffer between the signal source and the analog input pin to reduce the fluctuation.

An input pin may fail to obtain input data normally when the signal source connected to the pin has high impedance. If this is the case, change the signal source to one with lower output impedance or insert a high-speed amplifier buffer between the signal source and the analog input pin to reduce the effect.

Analog Output Signal Connection

This section shows how to connect the analog output signal by using a flat cable or a shielded cable.

The following figure shows an example of flat cable connection. Connect the signal source and ground to the CN1 analog output.

CARD	CN1	Cable		Target
Analog Output	o			
Analog Ground	<u></u>		\	<u> </u>
	. ↓		-	$\frac{1}{1}$

The following figure shows an example of shielded cable connection. Use shielded cable if the distance between the signal source and PC Card is long or if you want to provide better protection from noise. For the CN1 analog output, connect the core wire to the signal line and connect the shielding to ground.



A CAUTION

If the PC Card or the connected wire receives noise, or the distance between the PC Card and the target is long, data may not be outputted properly.

For analog output signal, the current capacity is ±5mA (Max.). Check the specification of the connected device before connecting the PC Card.

Do not short the analog output signal to analog ground, digital ground, and/or power line. Doing so may damage the PC Card.

Do not connect an analog output signal to any other analog output, either on the PC Card or on an external device, as this may cause a fault on the PC Card.

Digital I/O signals, Counter signals and Control signals Connection

The following sections show examples of how to connect digital I/O signals, counter I/O signals, and other control I/O signals (external trigger input signals, sampling clock input signals, etc.).

All the digital I/O signals and control signals are LVTTL level signals.

Digital Input Connection



About the counter input control signal

Counter Gate Control Input (refer to the chapter 3 Connector Pin Assignment) acts as an input that validate or invalidate the input of an external clock for the counter. This function enables the control of an external clock input for the counter. The external clock for the counter is effective when input is "High", and invalid when input is "Low". If unconnected, it is a pull-up in the board (card) and remains "High". Therefore the external clock for the counter is effective when the counter gate control input is not connected.

A CAUTION

Do not short the output signals to analog ground, digital ground, and/or power line. Doing so may damage the PC Card.

If connected to each output, a pull-up resistor must be about 10 $k\Omega$ to pull up with a 3.3V power source.

Each input accepts 5V TTL signals.